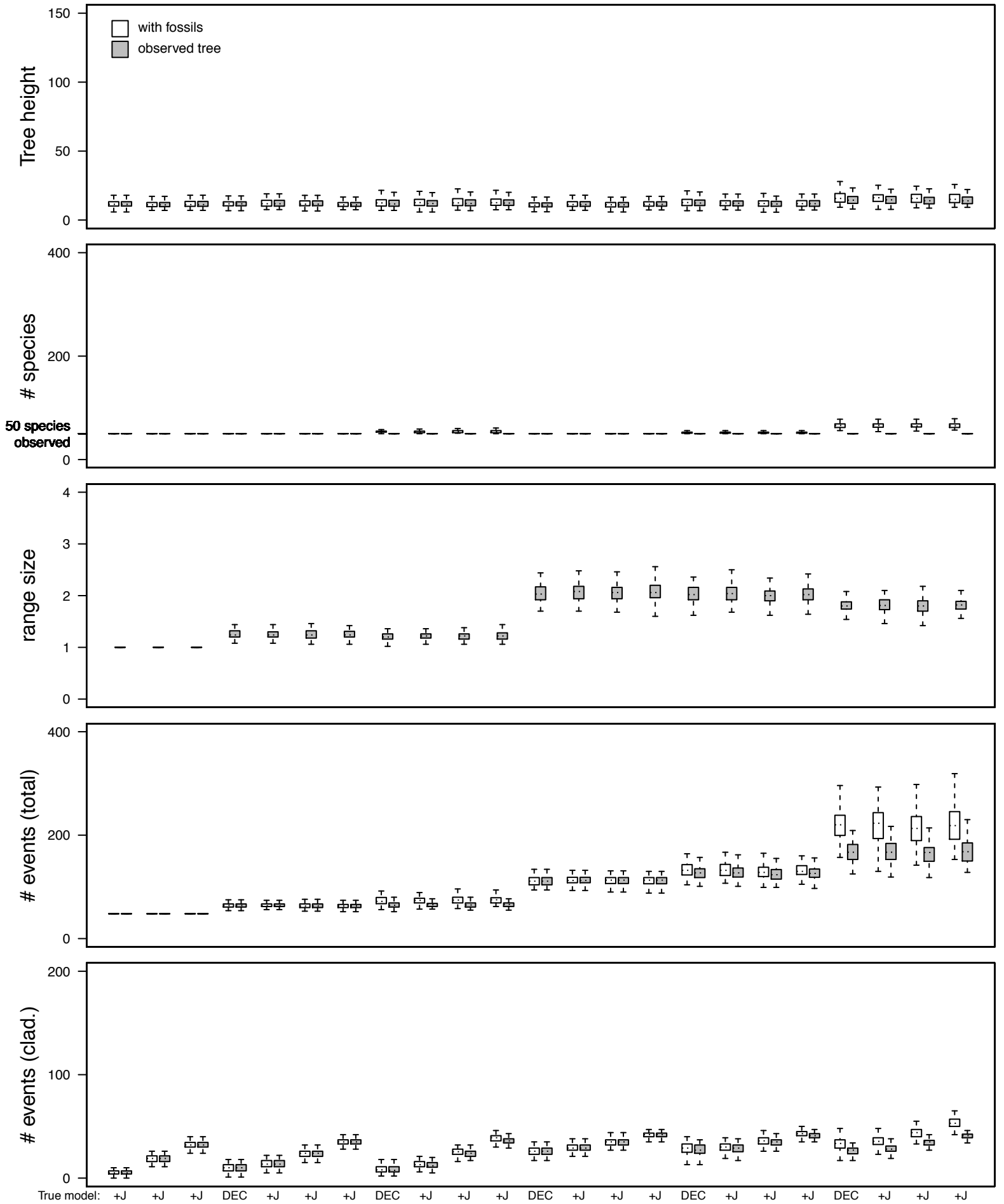
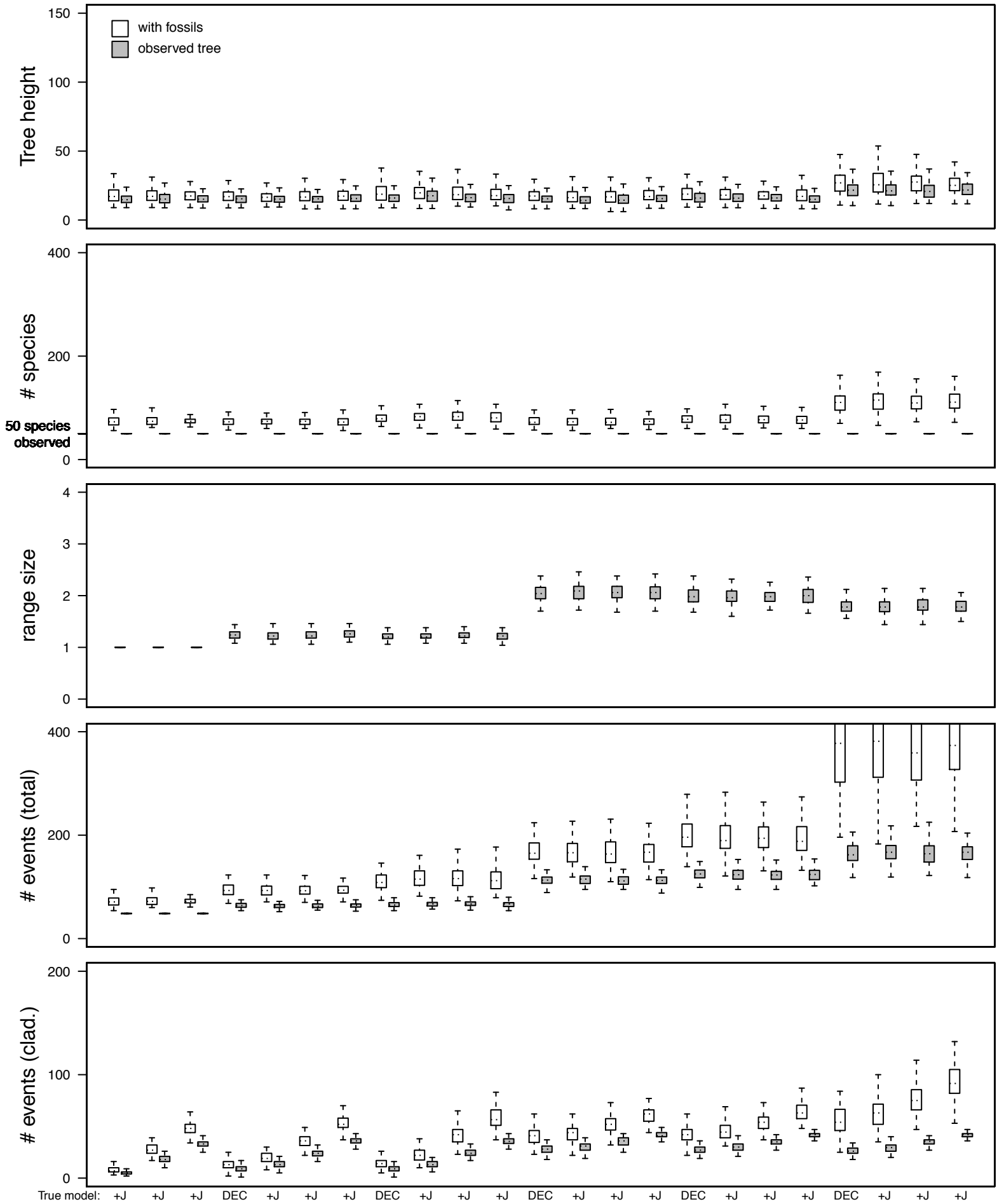


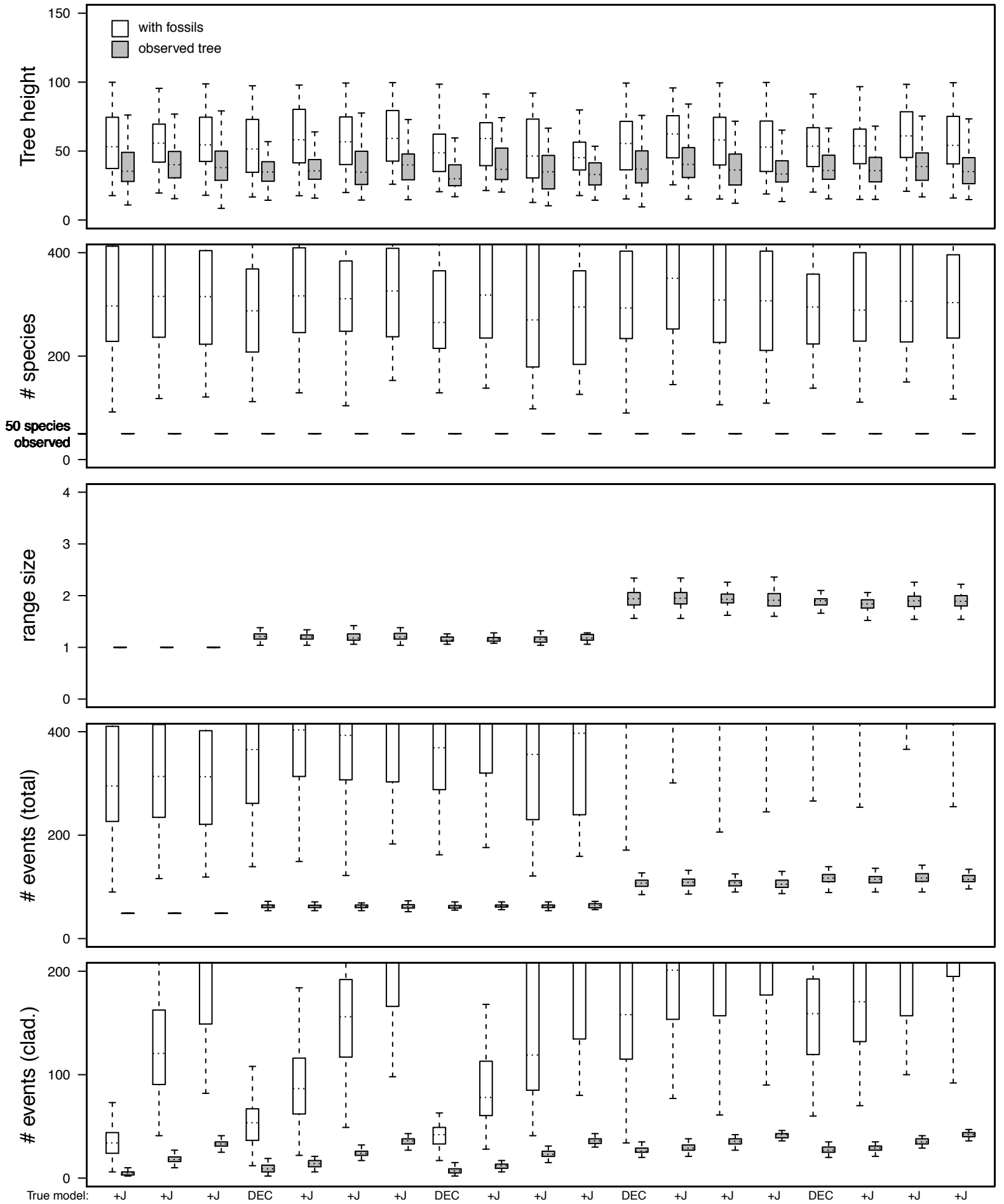
Tree stats for Yule simulations ($\lambda=0.3, \mu=0, \alpha=0, \omega=0$)



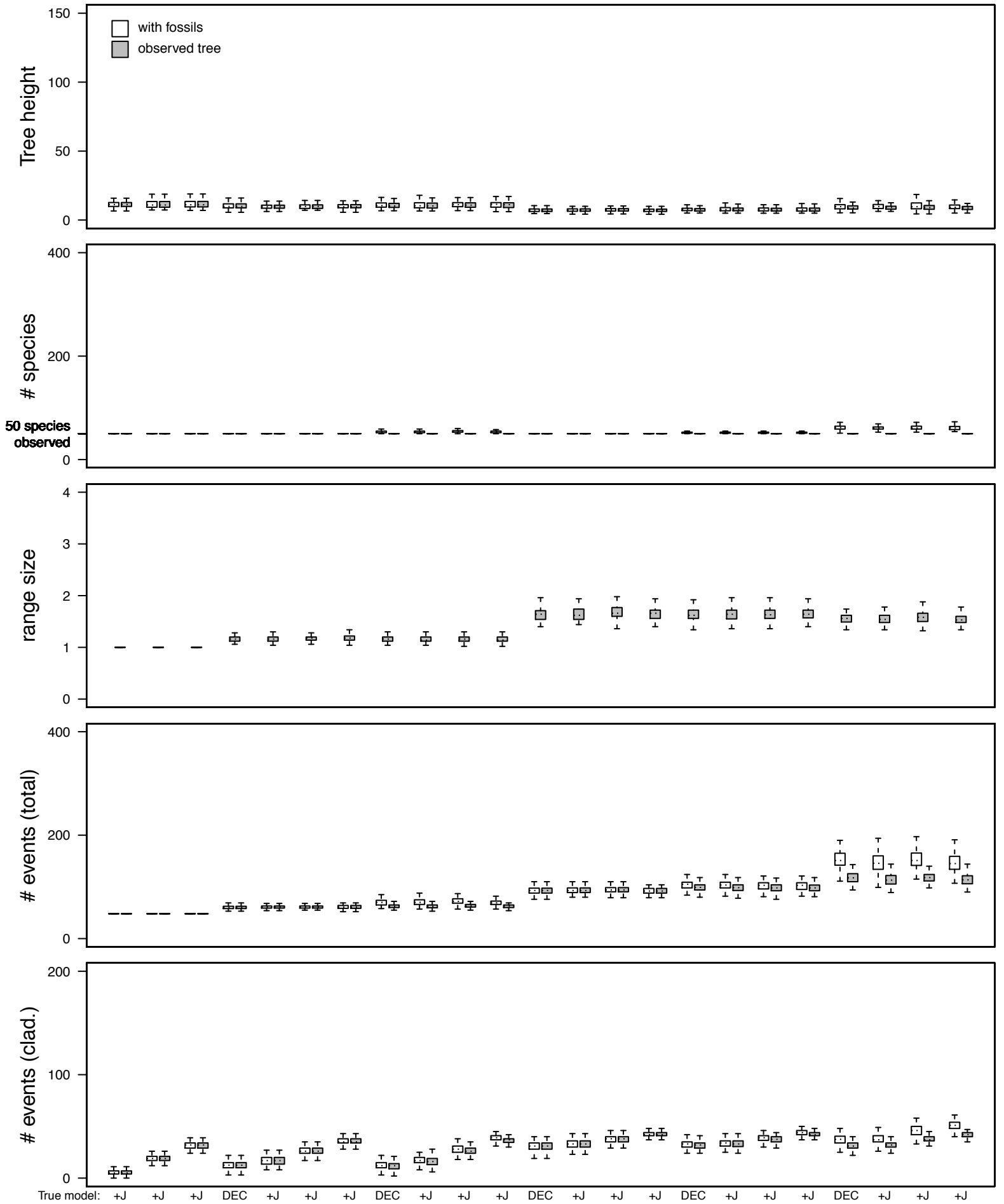
Tree stats for BD simulations ($\lambda=0.3, \mu=0.1, \alpha=0, \omega=0$)



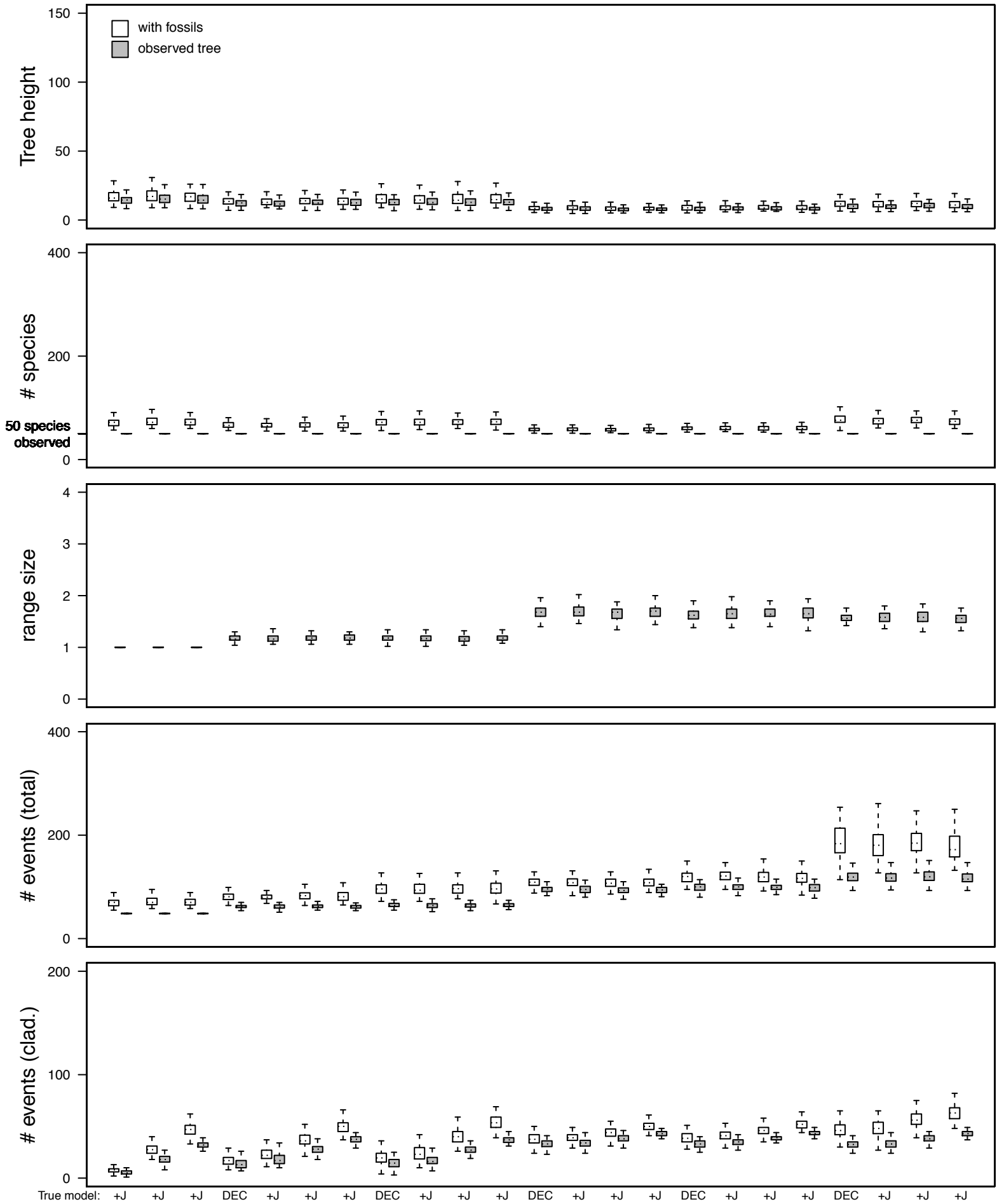
Tree stats for BD simulations ($\lambda=0.3, \mu=0.3, \alpha=0, \omega=0$)



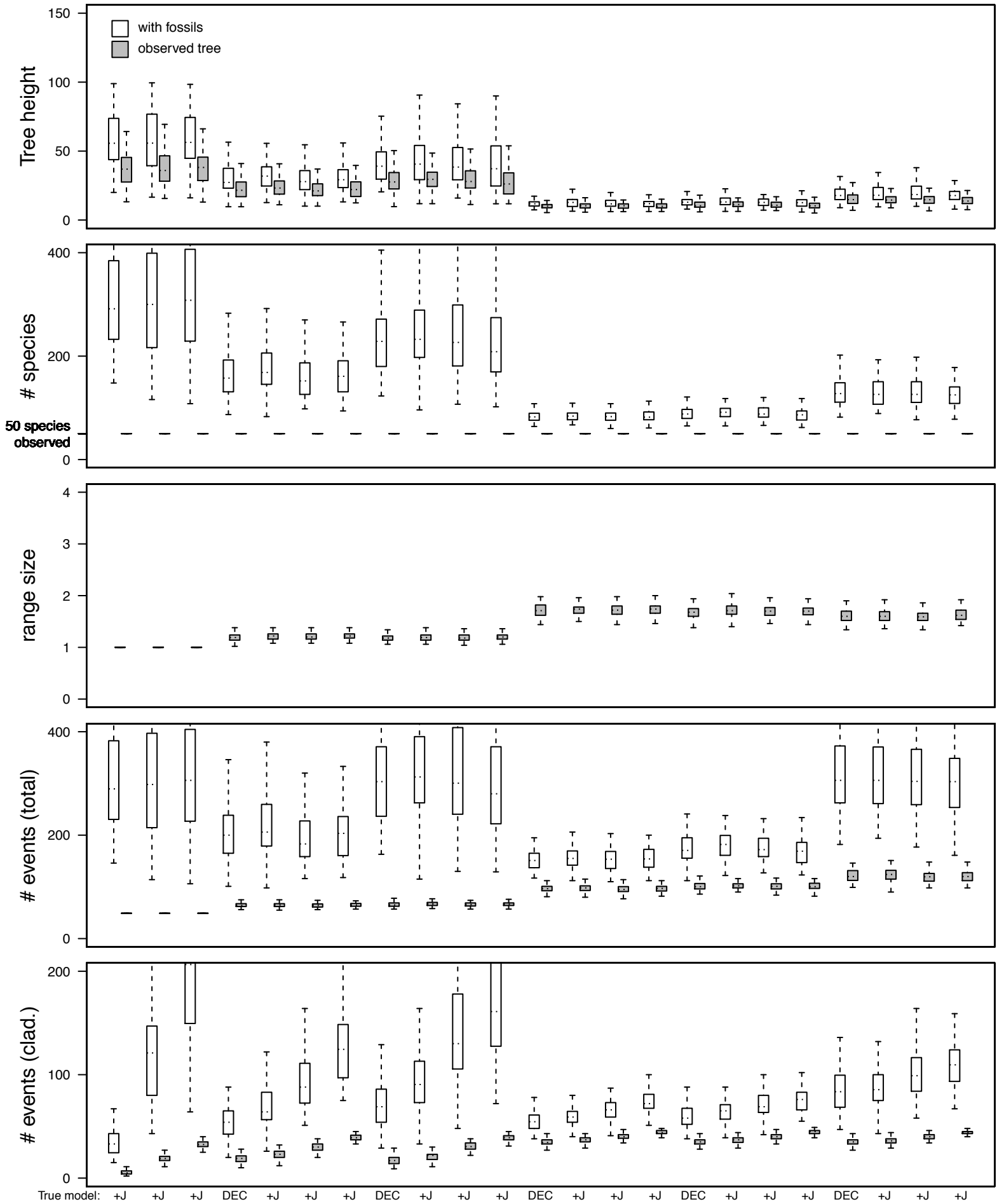
Tree stats for SSE simulations ($\lambda=0.3, \mu=0, \alpha=1, \omega=-1$)



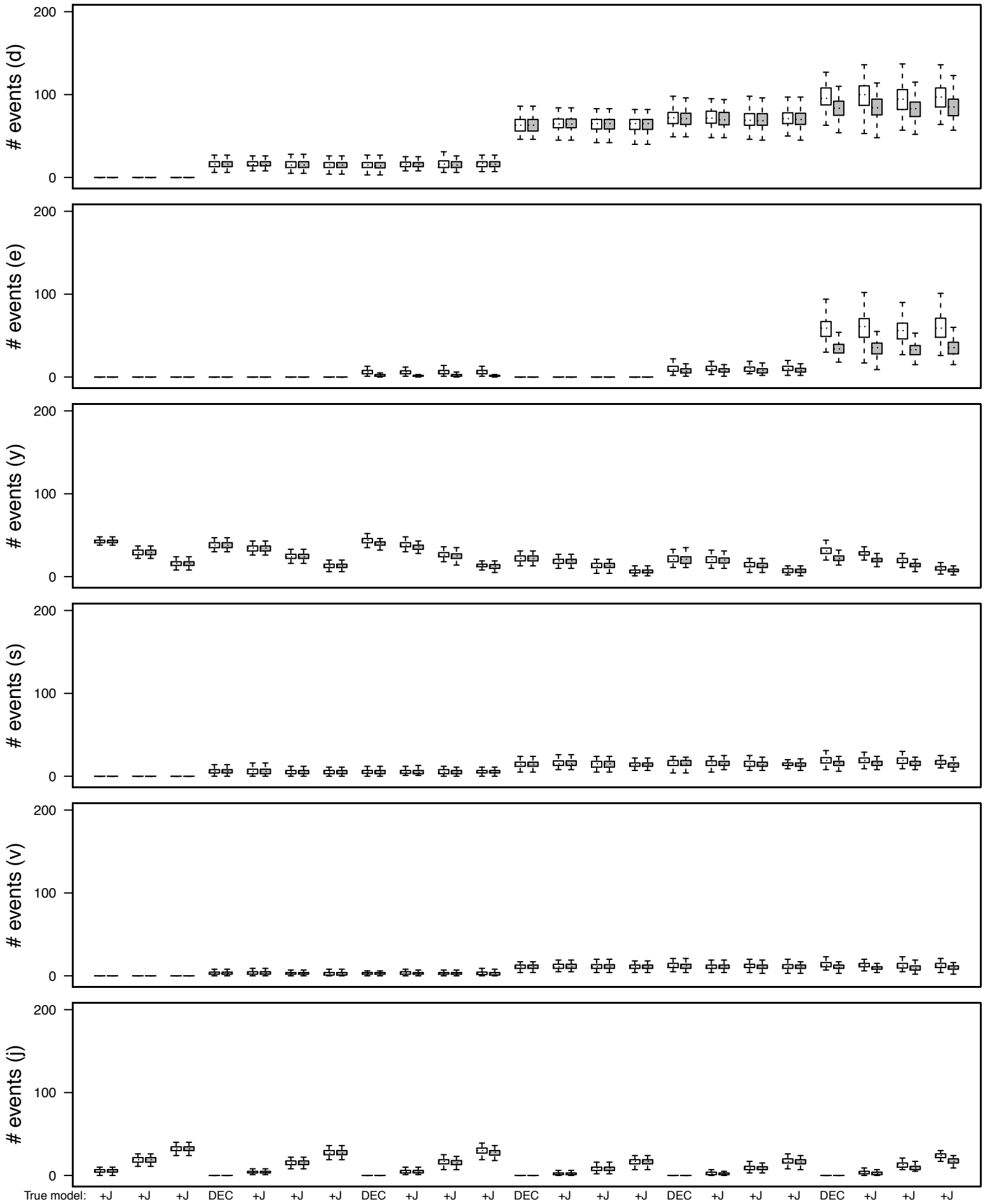
Tree stats for SSE simulations ($\lambda=0.3, \mu=0.1, \alpha=1, \omega=-1$)



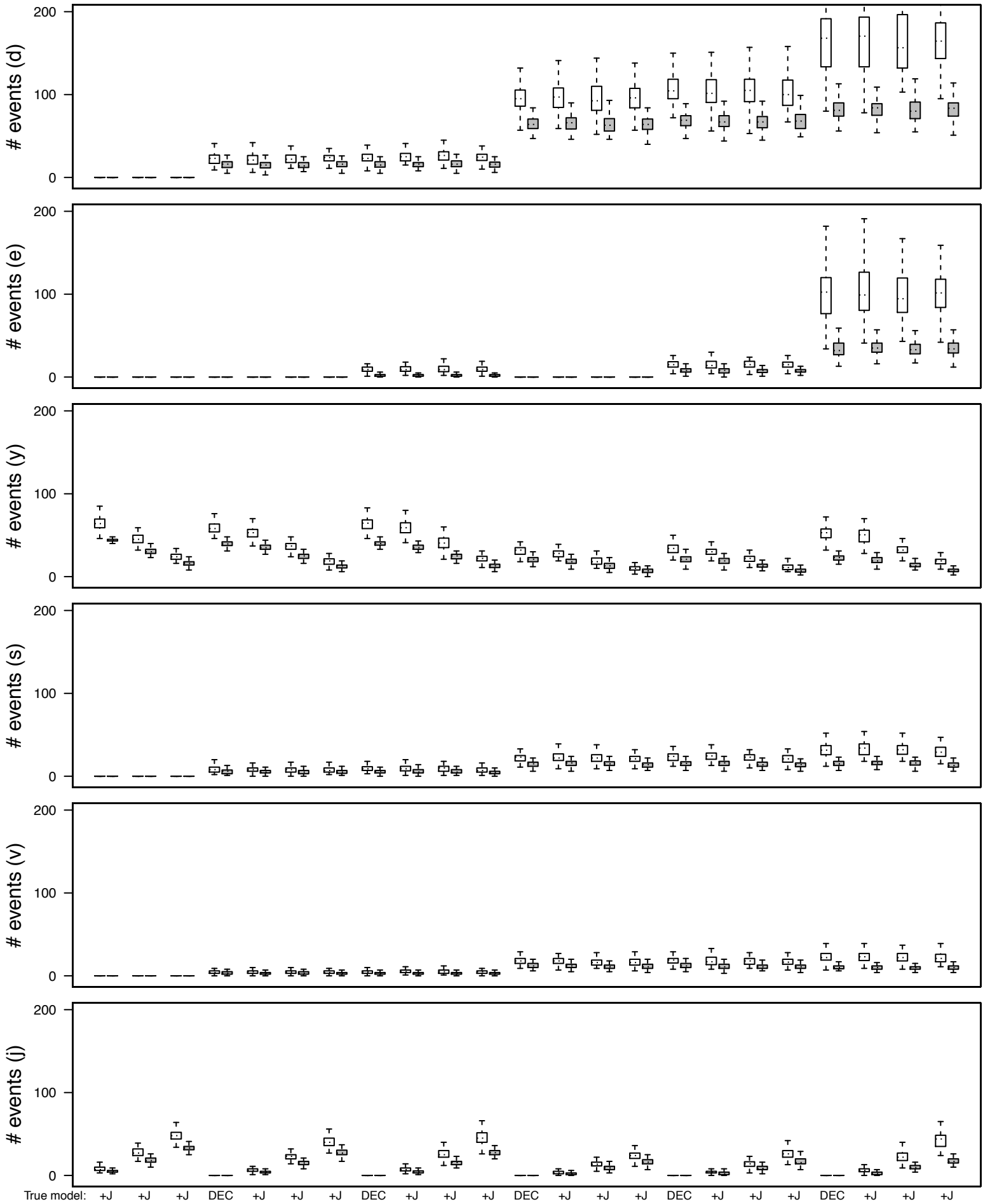
Tree stats for SSE simulations ($\lambda=0.3, \mu=0.3, \alpha=1, \omega=-1$)



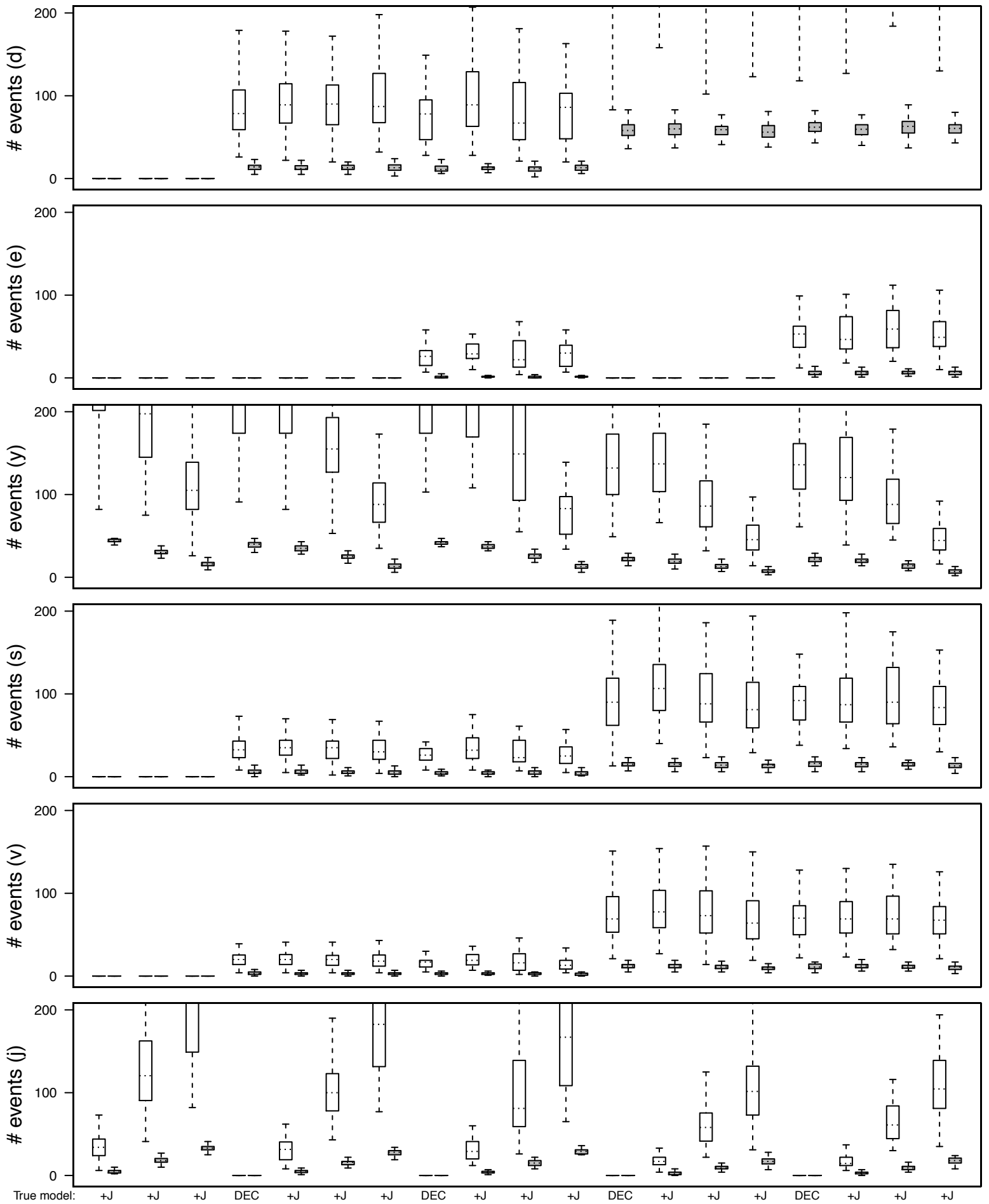
Tree stats for Yule simulations, cont. ($\lambda=0.3, \mu=0, \alpha=0, \omega=0$)



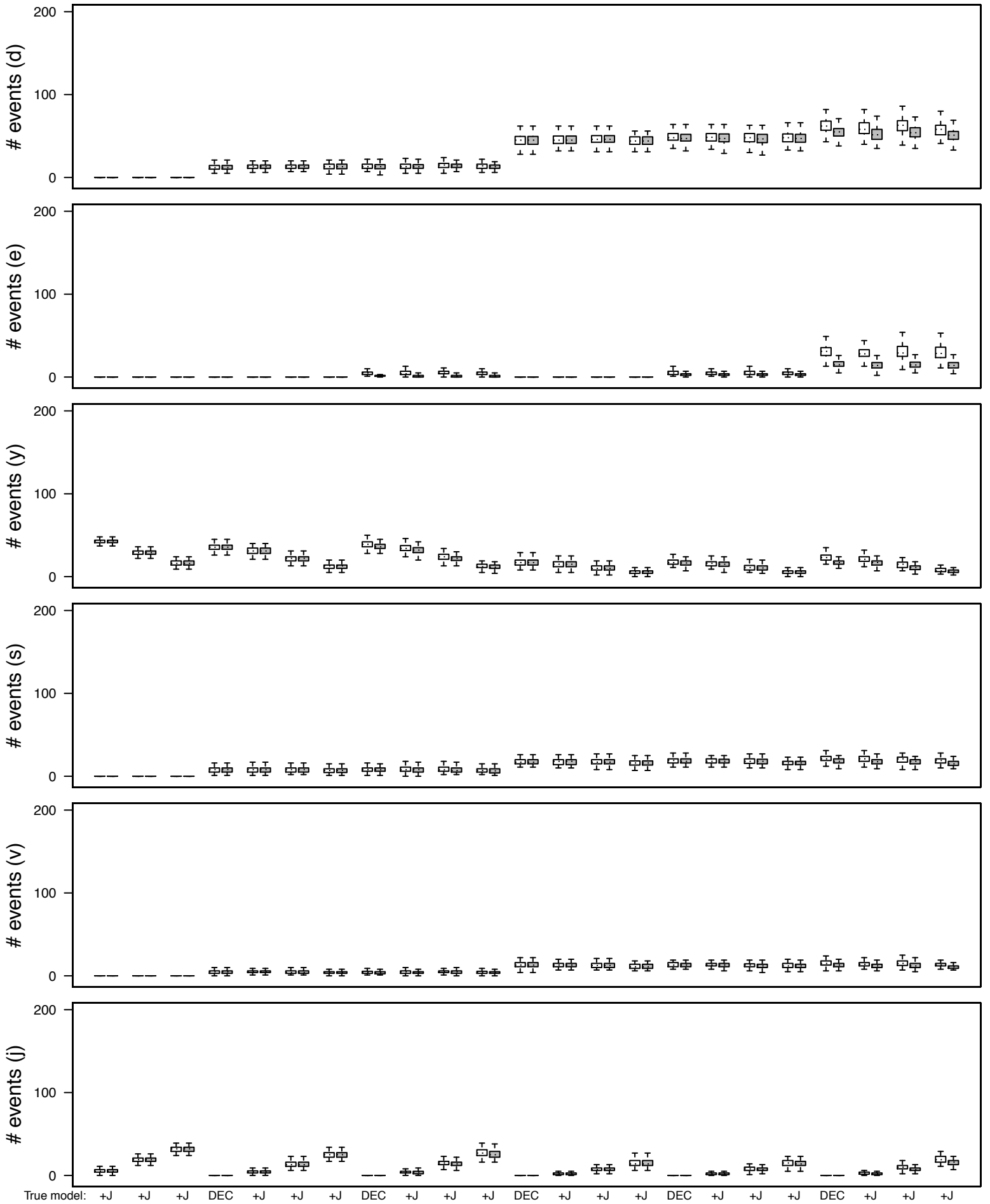
Tree stats for BD simulations, cont. ($\lambda=0.3$, $\mu=0.1$, $\alpha=0$, $\omega=0$)



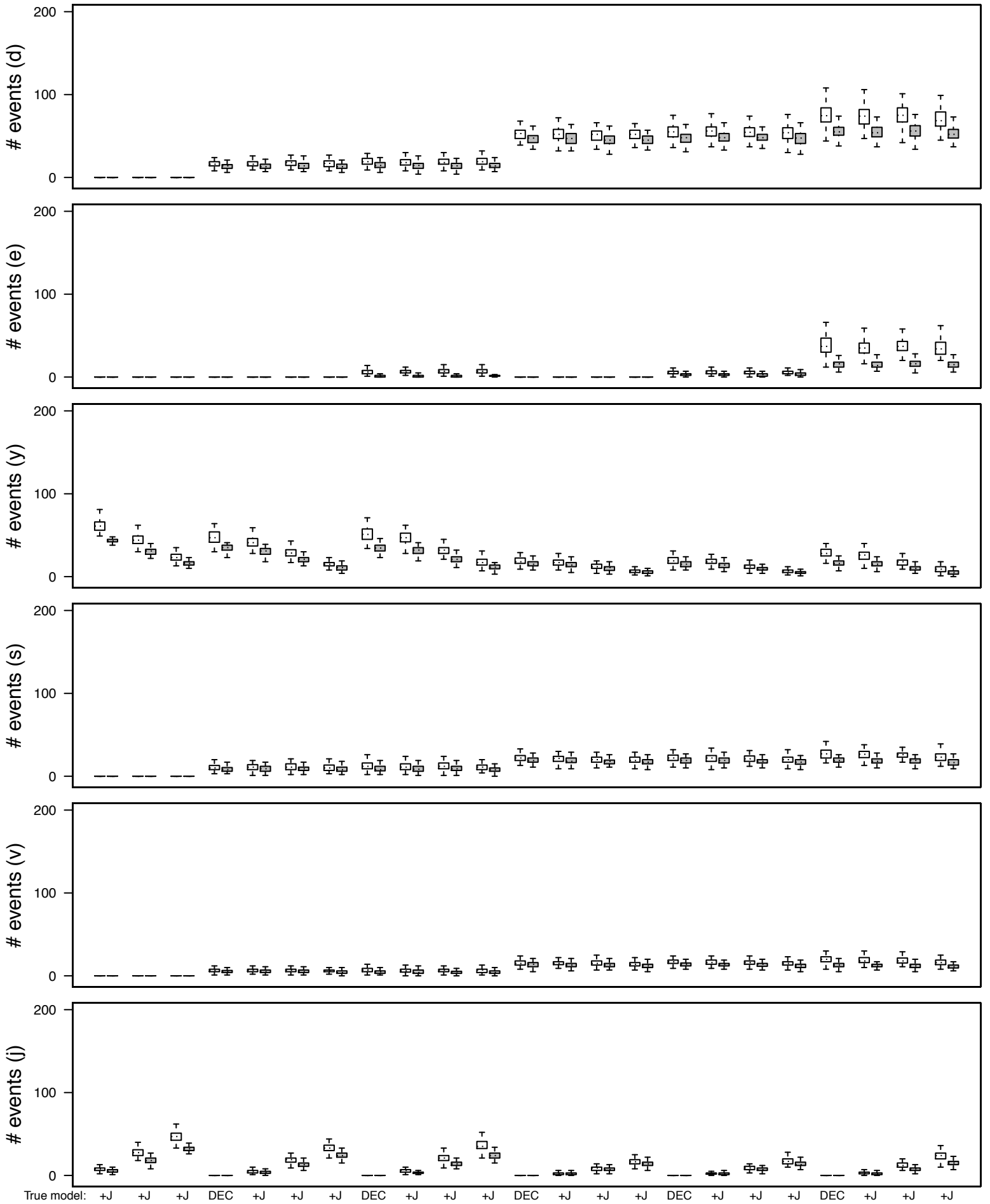
Tree stats for BD simulations, cont. ($\lambda=0.3, \mu=0.3, \alpha=0, \omega=0$)



Tree stats for SSE simulations, cont. ($\lambda=0.3, \mu=0, \alpha=1, \omega=-1$)



Tree stats for SSE simulations, cont. ($\lambda=0.3, \mu=0.1, \alpha=1, \omega=-1$)



Tree stats for SSE simulations, cont. ($\lambda=0.3, \mu=0.3, \alpha=1, \omega=-1$)

